Lesson Plan Title: Focusing on Concentration

Concept/Topic to Teach: Concentration as a skill for live performance

General Learning Objectives: TSW extend their ability to concentrate

TSW increase self discipline

Specific Learning Objectives: TSW maintain concentration during exercises

Required Materials: Open space, ball

Time: 45 minutes

Lead-In: Introduce activity. Tell students that by the end of the class they will play a

game of "Honey If You Love Me".

Students should know that this game and the games leading up to it are to exercise their ability to stay focused.

Activity: Concentration. Sitting in a circle, a rhythm is created using a series of claps and snaps. This is like a name game in that it could be used at the beginning of a semester/school year.

Con	Cen	Tra	Tion
lap clap	hand clap	left snap	right snap
Concen	Tration	Now	Begins
lap clap	hand clap	left snap	right snap
Rest	Rest	Your Name	Someone's Name
lap clap	hand clap	left snap	right snap

Game of Many Things. Standing in a circle, the teacher will have everyone say their name in order around. Do this multiple times. Make sure students know who's name they come after. Introduce an object (ball). Have students that have not received the ball raise their hand. Throw the ball to someone in the circle. Create a pattern in the circle with the ball being thrown around. The last person to receive the ball throws it back to the teacher. Do both the ball toss and say names

at the same time. Do this a few times. Introduce switching places. Have students that have not yet switched places raise their hands. Teacher starts by patting someone on the shoulder and taking their place in the circle. The person who was tapped must now switch spots with someone else. The last person to switch switches with the teacher. Combine all three. Remember safety.

- Walking. Simply have students walk around the space to become comfortable with it. As they're walking, introduce TV Tag:
- TV Tag. A simple game of tag where one person is it. The others can escape being tagged if they squat down and announce the name of a TV show.
- Walking Squeeze Tease. Have students walk around the room. When they make eye contact with another, they must ask that person a question. No matter the question (maybe say something about appropriateness) the student must respond "Squeeze Cheese". The students then reverse roles. They must then continue and find another to do this with.
- Squeeze Cheese. Same as above, except have students sit in a circle with one person being the "Squeeze Cheese" in the middle.

 The objective of the "Squeeze Cheese" is to make the people around the circle laugh. They will approach a student, who will ask a question, and the response must be "Squeeze Cheese". If the person who asked the question laughs, they switch places and become the Squeeze Cheese.
- Walking Honey If You Love Me. Have students walk around the room. When they make eye contact with another, they must ask that person, "Honey if you love me, won't you please, please smile?" The objective is to have the other person laugh while they respond, "Honey, you know I love you, but I just can't smile!".
- Honey If you Love Me. Have students sit a circle. The person in the middle may approach someone around the circle and do anything

Kevin Goodyear John Poulsen 16/1/13 U of Lethbridge C&I - Drama

to them without touching them while asking, "Honey if you love me, won't you please, please smile." The objective is to have the responder laugh. If they don't laugh they must say, "Honey, you know I love you, but I just can't smile." If they do laugh, have the students switch places.

Closure: As a circle group, ask students why they think we played these games today?

We need to be able to remain focused and concentrate while giving a live performance.

Assessment Based on Objectives: Can students remain focused? Can students evoke a response from their peers?

Adaptations (For students with Learning Disabilities): N/A

Extensions (For gifted students): During TV Tag, propose the option of not repeating any TV shows.

Possible Connections to Other Subjects:

Reflection: